

February 12, 1991 LB 27, 88, 125, 191, 213, 251, 324, 542  
575, 597, 601, 731

SENATOR ELMER: Thank you, Madam President. In the interest of the time of the body and in working out some language that could be more acceptable to some members, I would ask the body's permission to leave this bill on Select File and roll over it at this time.

PRESIDENT MOUL: Senator Elmer has requested that we pass over the bill. Are there any objections? It will be so ordered then. Thank you, Senator Elmer. Mr. Clerk, do you have any items for the record?

CLERK: I do, Madam President, thank you. Confirmation reports from the Business and Labor signed by Senator Coordsen as Chair of the committee and from the Transportation Committee signed by Senator Kristensen. Notice of hearing by the Rules Committee. Committee on Judiciary, whose Chair is Senator Chizek, reports LB 251 to General File, LB 324 General File, LB 191 General File with amendments, LB 213 indefinitely postponed, those signed by Senator Chizek. Government Committee reports LB 731 to General File, LB 27 General File with amendments, LB 542 General File with amendments, LB 597 General File with amendments, LB 575 indefinitely postponed, LB 601 indefinitely postponed, those signed by Senator Conway as Chair of the committee. (See pages 627-29 of the Legislative Journal.)

Madam President, an announcement, Senator Nelson would like to have an Exec Session of the Retirement Committee in the Senate Lounge at ten-thirty; Retirement Committee, Senate Lounge at ten-thirty

Madam President, LB 88 is the next bill on Select File for consideration. Senator Will, I have E & R amendments pending first of all, Senator.

PRESIDENT MOUL: Senator Will.

SENATOR WILL: Thank you, Madam President, I move the adoption of the E & R amendments to LB 88.

PRESIDENT MOUL: It has been moved that the E & R amendments be adopted. Is there any discussion? Seeing none, proceed to vote. Okay, all those in favor of the E & R amendments please say aye. Opposed. E & R amendments are adopted.